

CASTING LIGHT ON THE FUTURE OF PUBLIC SPACE

ABSTRACT

In Diploma 2 at the Architectural Association, our 5th year projects explored how materials inform new ways of living. My project studied how daylight, the intangible architectural material, could produce contemporary forms of public space within vertical urban contexts:

Contrary to the surge of commercial and residential skyscrapers reshaping London's skyline, the quality and quantity of public space is precipitating. The public realm is not only becoming increasingly privatised (POPS), but it is also being confined to the dark ground level or glaring rooftops of these staggeringly high towers.

The project denounces the regulations and planning permissions condoning these impractical pseudo public spaces through the disruptive design of an entirely public tower situated at heart of the City of London.

The public intervention seeks to rethink the architectural trinity of programme, form and materials through the different types of daylight available within the vertical city: direct, reflected and diffused daylight. This holistic daylight design strategy will give rise to a new typology of vertical, rather than horizontal, public space. In the tradition of nicknaming skyscrapers, the "Ray" will cast light on the physiological, psychological and spiritual needs of London's future citizens.

WHAT

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P R O G R A	M M E	FORM		MATERI	A L
	ublic Space in glazed city	Temporal Leaves of L	Architecture: ight		Daylight: d ected, diffuse
ured vertica the variatio exist at spe the vertica light illumin floors crea spaces; Ref imates the encouraging activities; w light shines	mme is reconfig- ally according to ons of light that ecific heights of l city. Diffused nates the lower titing meditative flected light an- central floors g spontaneous hilst, Direct day- s on the upper oting relaxation.	the urban scale, the pr different way the envelope the plans and of vertical Differently f thognal layor posal formu 'leaves' that	g daylight at and building roject explores vs of designing e, the section, d the structure public spaces. from flat, or- puts, the pro- ulates vertical t collect light m according to changes.	ers daylig sive mater ing of a si space. Di and diffuse used to e sorptance, transmitta architectur generate	n thesis consi ht as the dec rial in the ma uccessful pub irect, reflect. ed daylight we valuate the a reflectance a nce of standa ral materials new materia ic light qualitie

TY OF LONDON

WHEN

WHERE

A NEW TYPE OF VERTICAL PUBLIC SPACE OFFERING DIFFERENT DAYLIGHTING CONDITIONS IN TUNE WITH THE NEEDS OF TOMORROW'S CITIZENS 1. Physiologically 2. Psychologically 3. Spiritually

DESIGNING ANALOGICALLY AND DIGITALLY THROUGH THE ANALYSIS OF DIRECT. REFLECTED AND DIFFUSED **DAYLIGALLY** 1. PROGRAMATICALLY 2. FORMALLY 3. MATERIALLY

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THE LEAF

CURVATURE OPTIMISATION

The main wall of the proposed vertical public space was studied extensively thanks to both analog and digital simulations

In particular, the sectional curvature was optimised in order to provide:

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01_shelter
02_distinct light qualities
03_structural support
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The curvature's function was optimised until daylight was reflected onto the elevated public space at a different location each month. The 12 resulting terraces are cantilevered across the leaf. The negative cubic curve allows each terrace to be visible from the central piazza and house a variety of activities which benefit from the reflected daylight. Sunlight decks, dancing platforms, markets and many other public activities can be found here.

Technically, the morning light of the 21st of each month was used to design this space. Each month is assigned a 15 min light interval between 09:00 to 12:00 to optimise the reflected light within the tower's volume and create the geometries of the 12 floors above the circular piazza.

MATERIAL OPTIMISATION











HELIODON DAYLIGHT STUDIES



ARUP

Orange is a family of automatic heliodon. The scale model is positioned around two axes automatically and accurately. Orange heliodons are very convenient to carry out frequent tests on large and heavy models for which you want to automate the analysis. This experiment was carried out in collaboration with **Beta nit**, the company which produces the heliodons and **Arup**, the engineering firm which owns one of them in their London office.

EXPERIMENT SETUP

The leaf was tested across all seasons to study its reflective behaviour within the year. In order to obtain reliable results a few steps were taken before starting the experiment.

CALIBRATION

The gnomon's shadows were used to align the model table so that it is perpendicular to the virtual sun. This step is essential each time the heliodon is used to avoid misrepresentations.



MODEL ROOM

The light source representing the sunlight is placed at a fixed point on the opposing end of room compared to the heliodon. The rest of the room must be dark to avoid interfering with the experiment.



SCALED MODEL

A small scale model of the leaf was 3D printed to conform with the limitations of the model table size - the smaller the model the more precise the results since the source of light has to act as the parallel rays of the sun.



GEOLOCATION

The location of the project's was set into the heliodon system to mimic the correct sun's angles and orbital rotation: London - latitude 51.51° , Longitude -0.08°





SPECULAR REFLECTIONS

Specular Reflections are most intense in winter

Winter: further away from leaf and very intense Spring/Fall: fairly close to the leaf and noticeable Summer: next to the leaf but not very visible due to bright summer light



SOLAR ANGLES

08:00

09:00

10:00

11:00

12:00

13:00

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15:00

16:00

17:00

18:00

TIME

The movement of the sun between each hour is longest in summer

Winter: LOW: 9-15, short movements: fast change in reflections Spring/Fall: MEDIUM: 8-17, medium movements : medium change in reflections Summer: HIGH: 8-18, long movements : gradual change in reflections

